

RoboRaptors Robotics Camp

RULES OF CONDUCT



Rules of Conduct are an integral part of the Robotics Camp management plan. These rules help provide a safe and organized learning environment that is conducive to learning. Failure to abide by these rules is negligent behavior that puts the camper and others at risk and will result in disciplinary action. Campers must realize that the tools, equipment, furnishings, reference materials, and parts in this facility are the property of the DoDDS school system. Damage to this property due to camper neglect will require that the camper fix it, have it repaired or have it replaced.

GENERAL PRACTICES

1. **Respect others and their property.** Treat others as you would like to be treated yourself. Projects, experiments, materials, and personal belongings are to be treated with care regardless of where they are found in the classroom. Incidence of theft, sabotage, damage, or destruction of these items will be investigated and those responsible will be held accountable.
2. **Dress appropriately.** Adhere to the established dress code. No head cover is permitted in this classroom. Clothing or jewelry that contains messages or logos using profanity, violence, or promoting drug use is not permitted.
3. Inventory your kit or trainer before starting your work. **Report any missing or defective parts to your instructor. A final inventory will be required at the end of the session.**
4. **Campers must stay in the area designated by the instructor, teacher assistants or camp counselors.** We must be able to confirm the whereabouts of campers at any time. Only the instructor can grant permission for campers to leave any designated area.
5. **Treat assistant teachers and camp counselors/mentors with respect.** These people have the duty and responsibility to act on my behalf and to help campers. They also have the authority to enforce laboratory discipline.
6. Music is provided at the discretion of the instructor. You may listen to only the classroom stereo while class is in session. **Personal music devices or listening to music using the computer is not allowed.** Personal music devices and media may be confiscated.
7. **Chewing gum**, eating or drinking is **not permitted** in this laboratory. The only exception is during break, but be sure to clean up after yourself before you leave.
8. Cleanup starts shortly before the end of each class. You must do the following:
 - a. Power-down and disassemble all experiments.
 - b. Logout from your computer and organize the computer workstation.
 - c. Return tools, test equipment, texts, materials, and parts to their proper storage places.
 - d. All waste goes in the trashcan or recycling bins.
 - e. Clean off your work areas.
 - f. Assist in other clean up duties as assigned.
9. **Computers are for lab use only.** Surfing the Internet, playing Internet games, and other off-task activities wastes valuable time.
10. Software piracy, password theft, virus espionage, computer fraud, and attempting to compromise computer security are abuse and require disciplinary action.